

INITIAL UE MESSAGE 的 TAC 写死的问题

2020-04-07 14:31 - b jz

状态:	新建	开始日期:	2020-04-07
优先级:	普通	计划完成日期:	
指派给:	b jz	% 完成:	0%
类别:		预期时间:	0.00 小时
目标版本:		耗时:	0.00 小时
问题归属:			

描述

INITIAL UE MESSAGE 中的 TAC 在代码中写死 0x88, 需要改为可以根据配置文件修改。

void gnb::ue_conn_mgr_ng_msg_builder::build_ng_initial_ue_message(gnb::ue_conn* ue_conn, ngap::initial_ue_message_info& ng_initial_ue_message_info)

in ue_conn_mgr_ng_msg_builder.cpp:27

ue_conn_mgr_ng_msg_builder.cpp

Symbol Name (Alt+L)

include "ue_conn_mgr_ng_msg_builder.h"

include "ngap_type_converter.h"

gnb

gnb

ue_conn_mgr_ng_msg_builder

build_ng_initial_ue_message

build_ng_ul_nas_transport_mes

build_ng_ue_radio_capability_in

build_ng_ue_context_release_cc

build_ng_ue_context_release_re

build_ng_initial_context_setup_r

build_ng_pdu_session_resource

build_path_switch_req

22: #include "ue_conn_mgr_ng_msg_builder.h"

23: #include "ngap_type_converter.h"

24:

25: namespace gnb

26: {

27: void gnb::ue_conn_mgr_ng_msg_builder::build_ng_initial_ue_message(gnb::ue_conn* ue_conn,

28: ngap::initial_ue_message_info& ng_initial_ue_message_info)

29: {

30: ng_initial_ue_message_info.ran_ue_ngap_id = ue_conn->get_gnb_ue_id().get32();

31: ng_initial_ue_message_info.user_location_information.type =

32: ngap::user_location_information_type_t::USER_LOCATION_INFORMATION_NR;

33: gnb::nr_cgi nr_cgi = ue_conn->get_nr_cgi();

34: ng_initial_ue_message_info.user_location_information.choice.user_location_information_nr.tai.plmn_identity =

35: ngap::type_converter::convert_plmn_id(nr_cgi.plmn_id);

36: ng_initial_ue_message_info.user_location_information.choice.user_location_information_nr.tai.tac = 0x88;

37: ng_initial_ue_message_info.user_location_information.choice.user_location_information_nr.nr_cgi.plmn_identity =

38: ngap::type_converter::convert_plmn_id(nr_cgi.plmn_id);

39: ngap::type_converter::convert_nr_cell_identity(

40: ng_initial_ue_message_info.user_location_information.choice.user_location_information_nr.

41: nr_cgi.nr_cell_identity, nr_cgi.nr_cell_id);

42: gnb::nas_pdu& _nas_pdu = ue_conn->get_initial_ue_msg();

43: ng_initial_ue_message_info.nas_pdu.len = _nas_pdu.pdu_len;

44: ng_initial_ue_message_info.nas_pdu.data = std::malloc(_nas_pdu.pdu_len);

45: std::memcpy(ng_initial_ue_message_info.nas_pdu.data, _nas_pdu.p_pdu, _nas_pdu.pdu_len);

46: std::free(_nas_pdu.p_pdu);

47: }

« end build_ng_initial_ue_message »

文件

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